

Topic	The Lady, or the Tiger	Time	4sessions
Subject	English	Teacher	李又綺 Leah
Design Rational	本課是 Frank Stockton 的經典作品，是開放式的結局。因此同學了解故事內容後，讓每位同學自己創作自己喜歡的結局。激發同學想像力、練習英文寫作能力。		
Material	Vocabularies of the story Worksheet for the creative ending (appendix 1) <Story Jumper> to create their own story		
Teaching Objectives	<p>(I) Cognitive Domain Students will be able to</p> <ol style="list-style-type: none"> 1. comprehend the plot, characters, and central conflict of The Lady, or the Tiger? 2. analyze the open-ended ending and evaluate possible outcomes based on textual evidence. 3. create a logical and coherent alternative ending to the story. <p>(II) Affective Domain Students will be able to</p> <ol style="list-style-type: none"> 1. express personal opinions and emotions toward the story's ending. 2. appreciate multiple perspectives and respect diverse interpretations shared by peers. 3. demonstrate engagement and motivation through creative storytelling activities. <p>(III) Psychomotor Domain Students will be able to</p> <ol style="list-style-type: none"> 1. illustrate their imagined ending on a worksheet using drawing and labeling skills. 2. use a tablet and digital tools (StoryJumper) to create a digital story. <p>upload and share their completed digital story appropriately.</p>		
Equipment	Tablet, Digital whiteboard		
Activities			
Activities	Outline		Note
Understanding	1. Teach the hard vocabularies,		Use more precise to

<p><i>Session 1</i></p> <p>the story by reading aloud</p>	<p>grammatical patterns and sentence.</p> <ol style="list-style-type: none"> 2. Ask students to read aloud 3. Ask a few questions to check the comprehension of the students 	<p>retell the story</p>
<p><i>Session 2</i></p> <p>Drawing the ending of <i>The Lady, or the Tiger</i> on worksheet</p>	<ol style="list-style-type: none"> 1. Explain to the students what they are going to do in this session 2. Review the story again 3. Make sure all the students understand the plot of the story 4. Ask students to complete worksheet 	<p>Walk around the classroom to make sure students understand what they are to do</p>
<p><i>Session 3-4</i></p> <p>Using StoryJumper on tablet to draw students' versions of ending and make it a readable book online</p>	<ol style="list-style-type: none"> 1. Make an explicit explanation of what students are to do 2. Ask students to draw on their digital devices based on what they have drawn on the worksheet 3. Ask the students publish their work when they finish their story 4. Browse the students work and praise some great work 	<p>Check whether students understand the task by walking around the classroom</p>

Name _____
No. _____

Your Story's Title

write down two sentences

Draw Your Comic Strip

